
Liam Mercado

4th Year Student at Champlain College

Loudon, NH
Burlington, VT (Temporary)
(603) 731-0934
liammercado90@gmail.com

College student and game enthusiast looking to work as a programmer in the game industry.

SKILLS

C# and C++ Programming

Experienced in using the Unity Engine, the Unreal Engine, Visual Studio, and OpenGL

EXPERIENCE

Process Pipeline Services - *Engineering Design Shadow*

Spring 2022

- Shadowed engineers who designed and certified natural gas pipelines.

Dunkin' Donuts - *Crew Member*

Summer 2023, Summer 2024, Summer 2025

- Worked alongside a team of fast-food workers preparing orders and working with customers.

COURSE-RELATED PROJECTS

Game Studio II (EGD-320)

- Cthulhu and Me (Game Prototype)

College Capstone in Game Development (CCC-410EGD)

- Morality (Game Prototype)

Game Studio III (EGD-420)

- Dino Pack (Greenlit Video Game)

EDUCATION

Merrimack Valley High School, Penacook NH - *Graduated*

August 2018 - June 2022

- CP Physics 12
- NH Honors Society 11, 12

Concord Regional Technical Center, Concord NH - *Graduated*

August 2020 - June 2022

- AP Computer Engineering 11, 12

Champlain College, Burlington, VT - *Senior (4th Year)*

August 2022 - May 2026

- Majoring in Game Programming (Bachelor's Degree)

AWARDS/CERTIFICATIONS

- 10-hour OSHA Training Certification
- Cum Laude (Grades 11 & 12)
- Suffolk University Book Award
- Young Writers Scholastic Award (2021)